



# **RALLY AND ROAR**

## **RING TOSS**

### **GAME SET UP**

Place the blue base piece over the red base piece with the center joints aligned. Insert the white capped prong in the center.

Insert the 2 blue capped prongs into the holes corresponding with 5 points and 10 points

Insert the 2 red capped prongs into the holes corresponding with 15 points and 20 points

### **PLAY**

Playing with two players, each player chooses either the red team or the blue team. Each team is given 4 plastic rings and 4 rope rings of their chosen color. Determine the throwing line based off age or skill level. Alternating players, each player throws one of their rings onto the prongs. A ring must stay on the prong to be counted. If a throw hits a prong but bounces off the prong, it does not count. After each player has tossed all their rings, the points are added up and the winner is determined by the highest score. You can vary the game by using cumulative scores for each game and the winner is determined by the first to reach 100, 250, 500 etc.

Playing with 4 players, you will have two teams with 2 players each. Each team decides the color of their team as either blue or red. Each team is given 4 plastic and 4 rope rings determined by the color of the team. Each member can either toss all plastic, all rope, or a combo of each, but each team member must toss 4 rings each. After all rings are tossed, scores are added and winner is determined by highest score. Again, you can vary the game by using cumulative game scores to reach a higher determined number. First team to 100, 250, 500 etc. wins the game.

### **CARE**

To properly store your ring toss game it is advised to disassemble each piece and wipe down all pieces to remove any moisture (that could cause rust), dirt or grass stains. Store in the provided carry case to keep all parts clean and organized.