

# Oversized Outdoor Kickball Game



**RALLY**  
**AND ROAR**



# OBJECT

A kickball game is played by two teams of 9 players each who try to score more runs than their opponent by rounding the bases and crossing home plate as many times as possible. You can play with as little as 4 people, 5-6 is better!

# PLAYING AREA

The kickball field is laid out similar to a baseball diamond with 4 bases, a pitching rubber, an infield and an outfield.

The dimensions of the field can vary depending on the age of the players. Here are some recommendations:

- 4-5 yrs - 40' base paths and 30' to the pitching rubber
- 6-8 yrs - 50' base paths and 35' to the pitching rubber
- 9-14 yrs - 60' base paths and 42' to the pitching rubber
- Adults - 70' base paths and 50' to the pitching rubber

# EQUIPMENT

Kickball



Bases



Home Plate





# POSITIONS

Players line up in the following positions:

1. Pitcher - on the pitching rubber
2. Catcher - behind home plate
3. 1st Baseman - a few feet away from 1st base
4. 2nd Baseman - a few feet away from 2nd base toward 1st
5. 3rd Baseman - a few feet away from 3rd base
6. Shortstop - between 2nd and 3rd base (Optional)
7. Leftfielder - outfield behind 2nd and 3rd basen (Optional)
8. Centerfielder - outfield behind 2nd base
9. Rightfielder - outfield behind 1st and 2nd base (Optional)

## STARTING PLAY

Pick teams and a coin toss will decide which team is up to bat and which team will start in the field. The team that kicks first is designated the visiting team.

The team that starts in the field is the home team.

The fielders line up in one of 9 positions.

With fewer players, you can decide the placement of each fielder.

The first kicker steps up to the plate to kick.



# PITCHING

The ball must roll on the ground when crossing over the plate.

The pitcher has to stay behind the pitching rubber until the ball is kicked. Failure to do this results in a "ball."

The strike zone is 1 foot inside and outside of home plate.

# KICKING

If a kicker gets 3 strikes, they are out.

The ball must be kicked with the foot or leg.

All kicks must be made behind home plate. It's okay to step on home plate while kicking.

No bunting is allowed (contacting the ball without fully extending the leg). A bunt is called an out.

# STRIKES

A **strike** is:

- A pitch inside the strike zone that isn't kicked.
- An attempted kick that's missed. It doesn't matter whether it was inside or outside the strike zone.
- A foul ball.



# BALLS

A kicker gets a free trip to first base after 3 balls.

A **ball** is called when:

- A pitch is outside the strike zone, and the kicker doesn't try to kick it.
- A pitch bounces across home plate.
- Any fielder, including the pitcher, advances toward home plate before the ball is kicked.

# FOUL BALL

A **foul** is a kick that:

- Lands in foul territory.
- Goes out of bounds before passing 1st or 3rd base that isn't touched by any player.
- A foul counts as a strike.
- If a player gets 3 fouls, they are out.
- If a player has 2 strikes and then kicks a foul ball, they are out.

# RUNNER

- Runners have to stay in the baselines.
- Sliding into the base or running into fielders is not allowed. The runner is out if he runs into the fielder. The runner is safe if the fielder initiated the contact.
- Fielders must stay out of the baseline. Unless they are making an active play for the ball, if they interfere with a runner, the runner is safe at the base they are running toward.



- No runners may lead off or steal. They can only run after the ball is kicked. A runner who is off the base before the ball is kicked is out.
- Runners have to tag up after a fly ball is caught before they can advance to the next base.
- Runners may overrun 1st base, but they must turn toward foul territory once they pass the base. If they overrun any other base, they may be tagged out by a defender with the ball.
- If the ball is overthrown, the runner may advance only one base.
- If a runner overtakes and passes a runner on the bases ahead of him, he is out.
- When the pitcher has control of the ball and is standing on the mound, all of the runners must stop advancing

## DURATION

A game lasts 6 innings. Each inning is divided into a top and bottom half with each team having a turn to kick. The visiting team kicks the first half (or top) of each inning, and the home team kicks the second half (or bottom) of the inning. A half inning is completed when the kicking team gets 3 outs.

If the game is tied at the end of 6 innings, teams continue to play complete innings until one team is ahead.





HAVE A QUESTION?  
HAVE AN ISSUE?  
CONTACT US!

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